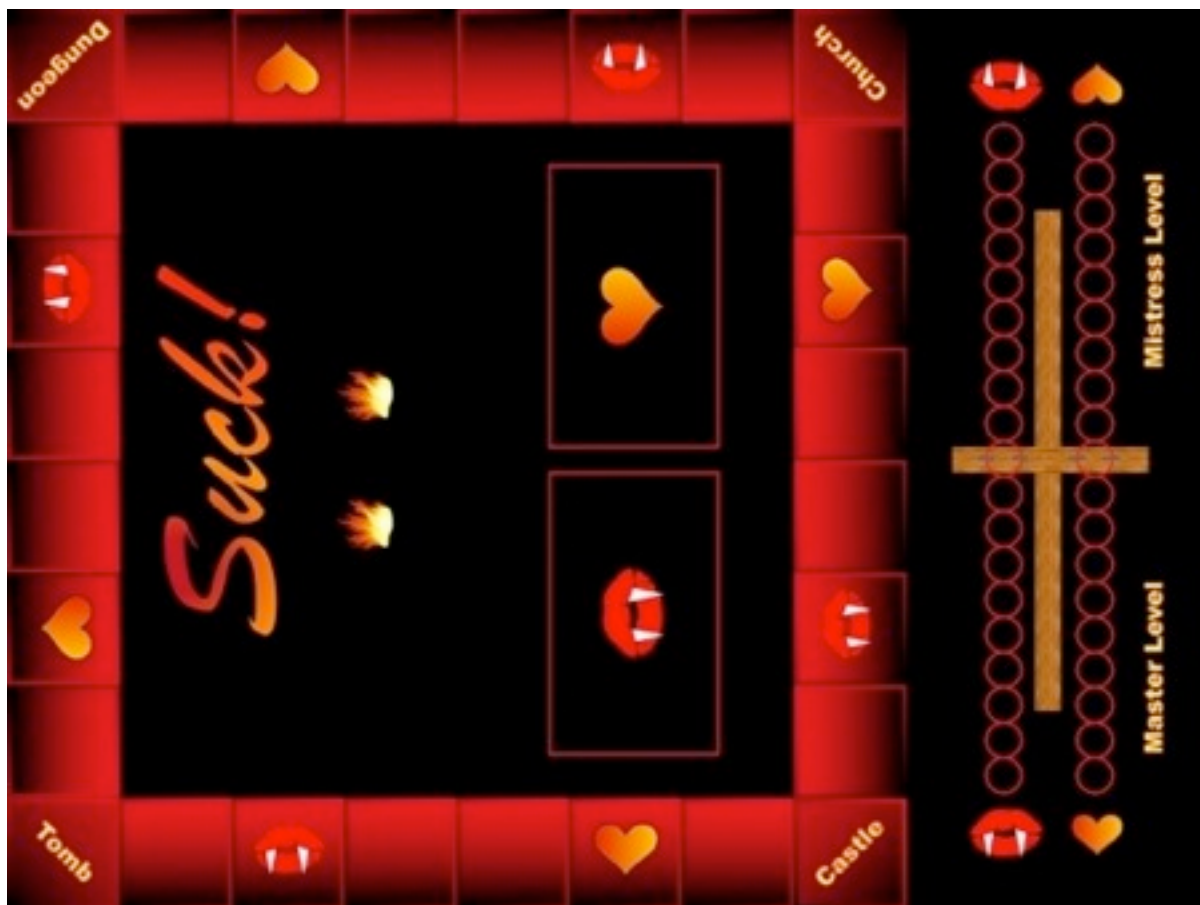


Suck!

Suck! is a vampire themed foreplay game for two players. You pretend to be vampires, victims and hunter slayers engaged in a sexy struggle of seduction, dominance and submission. You start with both good and deviant desires. The objective is to gain skill to become either the top vampire or expert hunter. Along the way, increase your vampire and hunter skills by performing erotic challenges and activities. There will be lots of licking and sucking. But beware of the hunter using vibrators, dildos and other vampire “killing” tools to stake their claim to victory. Who will become master or mistress to rule the night.

Board Layout



The game uses a fairly simple board layout with corners labelled Castle, Tomb, Dungeon and Church. There are also fang and heart icons located on select squares around the board. These correspond to the Vampire and Hunter cards respectively

which contain the foreplay challenges. The movement dice are located under the fiery eyes which you tap to roll.

The vampire/hunter skill meters are located to the side of the board in the shape of chain links hanging from a cross down toward each player's pair of fangs and hearts. Blood droplets are added from the cross dripping down toward the fang/heart to indicate your skill level as a vampire or hunter. Remove droplets by moving them back to the cross. The first player to have blood reach either their fang or heart wins.

Player tokens are in the shape of a full yellow moon with gender symbols (male stake and female cross). The Vampire Lord (male player) starts at the Castle while the erotic Vampiress Queen (female player) starts at the Dungeon. Movement is always clockwise around the board unless otherwise directed by the dice or cards.

Setup and Preparation

The game setup is handled by the software. Get a few sex toys and accessories handy to play with as part of the various skill activities and challenges. At a minimum, select a vibrator, dildo, butt plug, an artist brush, some holy oil (regular lube and flavored) and some frozen holy water (ice cubes). You may also want some red wine, cherry liquor, or chocolate sauce to be pretend blood. Light a few candles and turn on some creepy background music to help set a mood to support the theme.

You can start the game naked, semi naked or fully dressed. There are activities that involve stripping items of clothing.

How To Play

The vampire lord goes first and play then alternates.

On your turn, tap the fiery eye dice to roll. These dice include both movement and foreplay dice. If you get an action and target word on the two dice, perform the foreplay activity without moving. If you get any one number and a single word, move your token the specified number of spaces clockwise around the board. If you get two numbers, you can choose any one of the two to move.

If you land on a fang or heart symbol, tap the corresponding deck of cards to reveal your foreplay challenge. Perform the activity as described and add or remove blood droplets from the appropriate meter. Take note of the subject and target of the activity. Sometimes you will perform the action and other times you are the target. Most are gender neutral but some specify male or female activities. To keep with the theme, players are referred to in different ways (victim, hunter, vampiress, apprentice, etc.). Remember that each player takes on multiple roles throughout the game. The player with the card gets the points or makes the choices unless otherwise specified.

That's basically it. But, of course, there are always a few extra little details:

- You are chasing each other throughout the game. If you land on the other player, they will be sent to their start location and you get a bonus. Strip one article of clothing from them and add one droplet to either your vampire or hunter meters. Also, remove one droplet from the opposite meter of your victim (add hunter remove vampire or add vampire remove hunter). So if you captured your lover as a vampire, you add to your vampire skill while they remove from their hunter skill or vice versa.
- Corner locations are safe zones offering some protection and source of power. If you are moving and come up to a corner that is occupied, you are blocked from moving further. Also, you must remove an article of clothing, passionately kiss each other and (optionally) take a drink. Stripping should be one article once per corner because you might get blocked multiple times.
- If a card sends you to a corner location you are not blocked and can move onto the location unless the Queen is at the Dungeon or the Lord is at the Castle. In this situation you move to the location in front of the destination. You are not considered blocked yet. Also, if you do send the other player to their start location in this way, they are not considered to be captured.
- When a card directs you to a specific location, you effectively teleport to it. That is you do not get blocked if the other player is on a corner spot along the way.
- If either player is not yet ready to perform a specified activity, it can be forfeited by stripping an article of clothing or removing a blood droplet from either skill meter. Or you can modify it appropriately so it can be performed for mutual satisfaction.

For the cards and dice mechanism, tap once to roll or show a card and tap again to show the face. Also, the blood droplets can be selected from the cross and dragged to fill the chain links. Your skill level can never go below the cross bar.

Winning

The first player to earn enough skill points to have blood droplets drip from the cross onto their fangs or heart symbol wins. The other player becomes your victim or servant depending on how you win.

If you win as a vampire, perform oral sex on your victim to convert them into a vampire and then command them as your sex slave to satisfy your deviant desires. If you win as a hunter slayer, use the man stake to remove any residual vampire tendencies from your servant with good old fashion intercourse. Either way, feel free to restrain your submissive servant to take full pleasure in your victory.

Disclaimer

Look, this is a sex game for consenting adults to play and have fun. Use proper protection and be smart when you have sex. Activity ideas in this game are suggestions only. Use your best judgement when performing any sexual activity alone or with your partner(s).

I hope you enjoy playing Suck! Please visit the Adult Board Game Design blog to get updates or leave comments about the game. Vampire and Hunter Foreplay Card suggestions are welcome as well.

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